#### 1. Year Groups

Years 1/2

technology

**Prior learning** 

taste and smell.

Designing

drawings.

**Evaluating** 

purpose.

relevant to the project.

Making

using appropriate utensils

based on simple design criteria.

# 2. Aspect of D&T

Food

**Focus** 

3. Key learning in design and

Experience of common fruit and vegetables,

undertaking sensory activities i.e. appearance

Experience of cutting soft fruit and vegetables

Design appealing products for a particular user

Generate initial ideas and design criteria through investigating a variety of fruit and vegetables.

Communicate these ideas through talk and

Use simple utensils and equipment to e.g. peel,

cut, slice, squeeze, grate and chop safely.

Select from a range of fruit and vegetables

according to their characteristics e.g. colour,

texture and taste to create a chosen product.

to determine the intended user's preferences. Evaluate ideas and finished products against

design criteria, including intended user and

Technical knowledge and understanding

come from e.g. farmed or grown at home.

Understand where a range of fruit and vegetables

Understand and use basic principles of a healthy

and varied diet to prepare dishes, including how

fruit and vegetables are part of The eatwell plate.

Know and use technical and sensory vocabulary

Taste and evaluate a range of fruit and vegetables

**Preparing** fruit and vegetables

### 4. What could children design, make and evaluate?

fruit salads fruit yogurt fruit drinks fruit jelly fruit smoothies vegetable salads fruit and vegetable kebabs other – specify

## 7. Links to topics and themes

Healthy Eating Festivals and Celebrations Teddy Bear Picnic Food and Farming Ourselves Senses Growing other - specify

in half? What are the different parts called?

12. Focused Tasks (FTs)

wash fruit/vegetables before we eat them?

instructions important?

10. Investigative and Evaluative Activities (IEAs)

Children examine a range of fruit/vegetables. Use questions to develop children's understanding e.g.

Provide opportunities for children to handle, smell and taste fruit and vegetables in order to describe

them through talking and drawing. e.g. What words can we use to describe the shape, colour, feel,

you prefer and why? What might we want to include in our product to meet our user's preferences?

Evaluate existing products to determine what the children like best; provide opportunities for the

Discuss basic food hygiene practices when handling food including the importance of following

instructions to control risk e.g. What should we do before we work with food? Why is following

grate, peel and slice in this way? Discuss different effects achieved by different processes.

Demonstrate how to use simple utensils and provide opportunities for the children to practise food-

Discuss healthy eating advice, including eating more fruit and vegetables; using The eatwell plate

processing skills such as washing, grating, peeling, slicing, squeezing e.g. Do we eat the whole fruit?

model talk about the importance of fruit and vegetables in our balanced diet e.g. Why is it good to eat fruit and vegetables? How many pieces of fruit/vegetables do you eat per day? Why is it important to

Why or why not? Which parts do we eat? What might we have to do before eating this? Why do we cut,

Which fruit/vegetables might be the best for our product to match the occasion/purpose?

harvested? What are its taste, smell, texture and appearance? What will it look like if we peel it or cut it

children to investigate preferences of their intended users/suitability for intended purposes e.g. What do

What is this called? Who has eaten this fruit/vegetable before? Where is it grown? When can it be

## 5. Intended users

siblings themselves parents grandparents friends peers at school younger/older children visitors other - specify

# 8. Possible contexts

playgrounds school gardens local community culture industry other - specify

# 6. Purpose of products

party school event celebration sports day pleasure café corner other - specify

# 9. Project title

Design, make and evaluate a \_\_\_\_\_ \_ (user) for \_\_\_\_

To be completed by the teacher. Use the project title to set the scene for children's learning prior

\_ (product) \_ (purpose)

to activities in 10, 12 and 14.

- Science understand that plants have leaves, stems, roots, flowers and fruits; understand the importance of growing plants and how seasons
- a sensory vocabulary.
- Writing develop descriptive writing based on first-hand experience of tasting fruit and
- Mathematics carry out a simple survey to find out which are the favourite fruits/vegetables; construct and interpret the

## 11. Related learning in other subjects

- affect growth.
- Spoken language children develop and use

# 13. Related learning in other subjects

- **Spoken language** ask questions to check equipment and food processes.
- Science talk about a balanced diet, different types of food and hygiene.

- vegetables.
- information in e.g. pictograms and bar graphs.

- understanding; use the correct terminology for
- Writing instructions on how to use one of the utensils; how to prepare e.g. a fruit for eating.

#### 17. Key 16. Possible vocabulary

resources

vegetables

range of fresh fruit and

chopping boards, knives,

peelers, graters, skewers,

juicers, spoons, jugs,

plates, bowls, aprons,

plastic table covers,

hand washing and

washing-up facilities

yogurt making machine or

blender, if appropriate

fruit and vegetable names, names of equipment and utensils

sensory vocabulary e.g. soft, juicy, crunchy, sweet, sticky, smooth, sharp, crisp, sour, hard

flesh, skin, seed, pip, core, slicing, peeling, cutting, squeezing, healthy diet, choosing, ingredients, planning, investigating tasting, arranging, popular, design, evaluate, criteria

# 18. Key competencies

problem-solving teamwork negotiation organisation motivation consumer awareness persuasion leadership perseverance other - specify

#### 19. Health and safety

Pupils should be taught to work safely and hygienically, using tools, equipment, techniques and ingredients appropriate to the task. Prior to undertaking this project risk assessments should be carried out, including identifying whether there are children who are not permitted to taste or handle any food ingredients or products

# 14. Design, Make and Evaluate Assignment (DMEA)

- Set a context for designing and making which is authentic and meaningful.
- Discuss with the children the possible products that they might want to design, make and evaluate and who the products will be for. Agree on design criteria that can be used to guide the development and evaluation of children's products e.g. Who/what is the product for? What will make our product unique/different? How will we know that we designed and made a successful product?
- Use talk and drawings when planning for a product; ask the children to develop, model and communicate their ideas e.g. What will you need? What fruit/vegetable will you need? How much will you need? How will you present the product?
- Talk to the children about the main stages in making, considering appropriate utensils and food processes they learnt about through IEAs and FTs.
- Evaluate as the children work through the project and the final products against the intended purpose and with the intended user, drawing on the design criteria previously agreed.

## 15. Related learning in other subjects

- Spoken language ask questions to develop and check understanding, develop technical and sensory vocabulary and build knowledge.
- **Art and design** use and develop drawing
- Writing children write a simple account about how they made their food product.
- **Computing** use digital photographs to help order the main stages of making and support children's writing.

# 20. Overall potential of project **D&T** Essentials Design Purpose Functionality Authenticity

#### Food – Years 1/2 – Preparing fruit and vegetables

**Years 1/2** 

**Food** 

**Preparing fruit and vegetables** 

# **Instant CPD**





# Tips for teachers

- ✓ Display fruit, including photographs and associated technical vocabulary, to encourage the children to use it when discussing, designing and making a food product.
- ✓ Ask the children to sort a selection of fruit and vegetables
   which is which? Photo cards could be used for this.
- ✓ Include fruit that is less likely to be known to the children.
- ✓ Stories and poems about food could be used for inspiration and as an introduction to the project.
- ✓ Visit a local shop or food market to give your project a real-life context.
- Carrots can provide a relatively cheap food for examining the effects of using different equipment such as grating, slicing into thin rings, slicing into sticks.
- ✓ Serrated knives with rounded ends are the best.
- ✓ Foods for chopping/slicing could be cut in half lengthways to provide a flat base and held still with, for example, a fork so that children cut safely.
- ✓ Before you organise any food tasting in your class, you need to check your school and local authority health and safety policy. Seek parental consent.
- As homework ask children to keep a weekly fruit and vegetable diary and ask them to record their results in a chart/table. If more appropriate, focus on fruit and vegetables served in school.

# Useful resources at www.data.org.uk

- Caribbean fruit cocktails (7-9 years but contains useful information)
- Are you teaching food in Primary D&T?
- Super salads (7-9 years but contains useful information)
- Fantastic fruit

## Other useful web-based resources:

- www.foodafactoflife.org.uk
- http://www.nhs.uk/livewell/5aday/pages/5adayhome.
  aspx

# Teaching aids to demonstrate food processing skills



**Peeling** 





Slicing

Cutting





Grating

Squeezing

## **Food Processing Equipment** Utensil Food Effect Mouth feel Orange Makes juice Liquid Juicer Peeler Unpeeled apple Crunchy Apple Knife Carrot Thin rings Crispy hard

# **Hygiene – some key pointers**

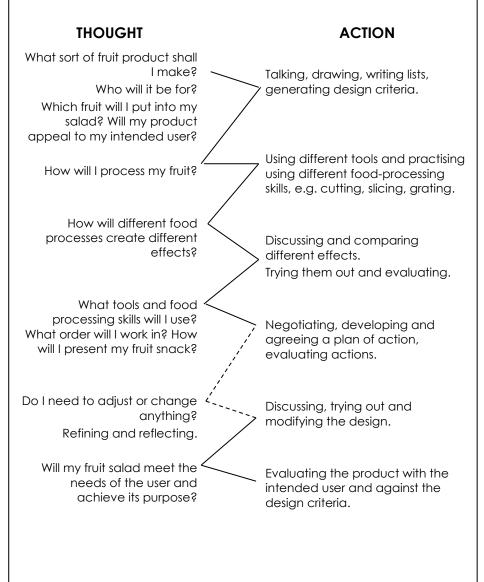
- Jewellery is removed
- Hair is tied back
- Sleeves are rolled up
- Aprons are on
- Hands are washed
- Cuts are covered with blue waterproof dressing



Further information from www.foodafactoflife.org.uk

# Designing, making and evaluating a fruit snack for a class picnic

An iterative process is the relationship between a pupil's ideas and how they are communicated and clarified through activity. This is an example of how the iterative design and make process *might* be experienced by an individual pupil during this project:



# **Glossary**

- Fruit plant or tree's edible seed with envelope.
- Vegetable plant used for food.
- Nutrients all the things in food that the body needs to remain healthy.
- Pith the soft white lining inside fruit such as oranges.
- Salad a cold dish of fresh and/or cooked vegetables or fruit
- **Sensory evaluation** subjective testing of foods where senses are used to evaluate qualities such as appearance, smell, taste, texture (mouth feel).
- **Kebab** cooked and/or fresh ingredients on a skewer.

